

**THOMAS CANNELL**  
CHARACTER ANIMATOR  
WWW.PUPPETSTRING.COM  
T\_CANNELL@YAHOO.CO.UK  
HOME PHONE : 801 • 739 • 5048

135 South 500 West  
Salt Lake City  
Utah  
84101

## **OBJECTIVE:**

To create entertaining and inspiring animation. I look forward to exploring a wide range of ideas on many projects while continuing to learn and share with others.

## **SKILLS:**

A strong knowledge of animation principles, acting, motion and appeal to create expressive and entertaining animation. I also understand the importance of good reference and believability to create high-quality animation.

The ability to animate in a structured and flexible way to allow for clear progress in a timely manner, while remaining easily adaptable to suit a wide range of styles.

A good understanding of animation tools such as Dopesheets and F-curves, plus the ability to solve technical problems.

## **SOFTWARE:**

SOFTIMAGE|XSI (Animation, Modeling, Rigging)  
MAYA (Animation, Modeling)  
PROJECT MESSIAH (Animation)  
PHOTOSHOP

## **EDUCATION:**

GCSE levels & A-levels (UK):  
Wyndham College October 1996 – 2003

## **EMPLOYMENT:**

**This Immortal Coil:**  
Pre-production September 2006 – September 2007

**Lumenas Animation Studios:**  
Animator February 2009 – April 2009